# LCM170-A LCM215-A LCM215-HDR LCD Monitor

# **User Manual**



# **ISP**OSEE TECHNOLOGY LTD.

## **Product Information**

Model:LCM170-A/LCM215-A/LCM215-HDR LCD MonitorVersion:V010001Release Date:May 7th, 2021

Company

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# About this manual

# Important

The following symbols are used in this manual:



• The further information or know-how for described subjects above which helps user to understand them better.



• The safety matters or operations that user must pay attention to when using this product.

# Contents

The user manual applies to the following device types:

- LCM170-A
- LCM215-A
- ✤ LCM215-HDR

The images of LCM170-A are adopted in the following descriptions. The basic features and functionalities for LCM170-A, LCM215-A and LCM215-HDR are almost as the same. Any of the different specifications between the device types are elaborated. Before reading the manual, please confirm the device type.



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## **Chapter 1 Overview**

The LCM170-A LCD Monitor are high performance broadcast monitor tailoring most applications from program production, intensive upload/download, playout to studio and intensive monitoring all sorts of business in TV Stations.

The front frame of the unit comes in a slim bezel design made from rubber mold. The professional TFT glass at full resolution of 1920x1080 UHD with LED backlight makes the LCM170-A LCD monitor capable of reproducing a natural color at quickest response time. In addition, the unit boasts a full wide viewing angle as well as excellent brightness and contrast ratio.

By adopting the advanced 10-bit digital signal processing technology plus 3D comb filter, de-interlacing capability and accurate scaling ensures the LCM170-A LCD Monitor to achieve a better effect of smoother and more natural image.

The LCM170-A LCD Monitor supports up to 2Ch 3G/HD/SD-SDI inputs, 1Ch VIDEO input, one HDMI input and 1Ch 3G/HD/SD-SDI output.

The LCM170-A LCD Monitor delivers much capable display functionality like waveform, vector scope, histogram, zebra, audio meter, focus assist, exposure assist, TC, IMD and all kinds of markers.



Figure 1 A Diagram of LCM170-A Monitor





#### Features

- Prevailing slim bezel design
- Having multi format input including 3G/HD/SD-SDI, VIDEO and HDMI
- Adopting full HD, wide viewing angle TFT glass
- Using 10-bit signal processing technology plus advanced conversion technology between the interlacing and the progressive
- Support waveform, vector scope, histogram and audio meter
- Support HDR technology and wide range color space
- Support multiple color space: SMPTE-C, EBU, ITU709, ITU2020, P3
- Support multiple assistants: zebra, focus assist, exposure assist
- Support IMD remote control

## **Functionality**

- Support MARKER, Time Code, MET display
- Support presetting the color temperature using customized values



## **Chapter 2 Safety**

## FCC Caution:

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with part 15 of the FCC Rules.

Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

Reorient or relocate the receiving antenna.

Increase the separation between the equipment and receiver.

Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

Consult the dealer or an experienced radio/TV technician for help.



## Warnings:

Read, keep and follow all of these instructions for your safety. Heed all warnings.

Warning

#### Device

- Install in accordance with the manufacturer's instructions.
- Do not beat with a hard object or scratch the LCD display.
- Do not make the freeze picture displaying on the screen time too long, otherwise, it will leave the afterimage on the screen.
- If the brightness is adjusted to the minimum, then it might be hard to see the display screen.
- Refer all servicing to qualified service personnel. Servicing will be required under all of the following conditions:
  - □ The unit has been exposed to rain or moisture.
  - Liquid had been spilled or objects have fallen onto the unit.
  - □ The unit has been damaged in any way, such as when the power-supply cord or plug is damaged.
  - □ The unit does not operate normally.
- Clean only with dry cloth.
- Specifications are subject to change without notice.

## Warning

#### Position

- Do not block any ventilation openings.
- Do not use this unit near water.
- Do not expose the unit to rain or moisture.
- Do not use this unit near any heat sources such as radiators, heat registers, stoves, or other apparatus (including amplifiers) that product



heat.

- A nameplate indicating operating voltage, etc., is located on the rear panel.
- The socket-outlet shall be installed near the equipment and shall be easily accessible.

## Warning

### **Power Supply Cord**

- Do not defeat the safety purpose of the polarized or grounding-type plug.
- Do not damage the power cord, place the heavy objects on the power cord, stretch the power cord, or bend the power cord.
- Protect the power cord from being walked on or pinched, particularly at plugs, convenience receptacles, and the point where they exit from the unit.
- If the power cord is damaged, turn off the power immediately. It is dangerous to use the unit with a damaged power cord. It may cause fire or electric shock.
- Unplug this unit during lighting storms or when unused for long periods of time.
- Disconnect the power cord from the AC outlet by grasping the plug, not by pulling the cord.
- Should any solid object or liquid fall into the cabinet, unplug the unit and have it checked by qualified personnel before operating it any further.



## **Chapter 3 Unpack and Installation**

#### Unpack:

When unpacking the components of LCM170-A monitor, please verify that none of the components listed in Table 3.1 are damaged or lack. If there is any missing, contact your distributors or OSEE Technology Ltd. for it.

No.	Item	Quantity
1	Device	1
2	Stands with screws	2
3	Power cord	1
4	User manual	1
5	warranty card	1
6	Certificate card	1

Table 3-1Packing List

#### Installation:

### 1. Prepare for installation

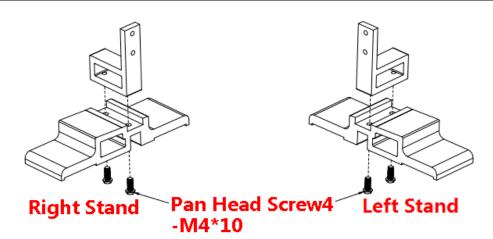
Please follow the procedures below before installing LCM170-A:

- Check the equipment for any invisible damage that may have occurred during transit.
- Confirm all the items listed on the packing list have been received.
- Remove all the packing material including electrostatic-resistant packing.
- Retain these packing materials for future use.

# 2. Mount a LCM170-A in your desired location. Adequate ventilation is required when installed to prevent possible damage to the LCM170-A.

There are screw holes at the rear panel of the monitor, which are labeled in the following figures. Assemble the parts of the stands, then insert the stands into the case, and fasten it with the screws provided. The stands installation for LCM170-A and LCM215-A(LCM215-HDR) are as follows:







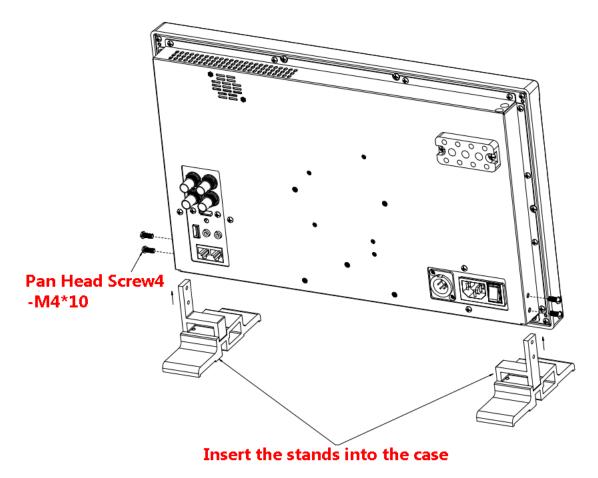
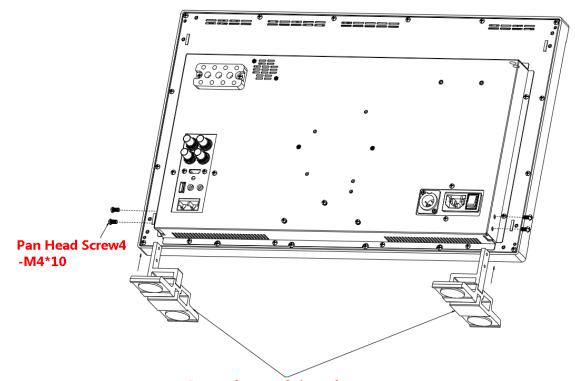


Figure 3-2 Stands for LCM170-A





Insert the stands into the case Figure 3-3 Stands for LCM215-A/LCM215-HDR

- 3. Connect required cables for signal input and output. For BNC connections use  $75 \Omega$  rated connectors.
- 4. Connect  $100 \sim 240V50/60$ Hz AC or  $11 \sim 17V3$ A DC power source using the power cord, or  $11 \sim 16.8V$  DC camera battery(with optional battery plate).
- 5. Connect the power cord to the power interface.
- 6. Fasten the power protect accessory.
- 7. As a final step, turn on the device by pressing the corresponding power switch located on the front panel.

## 🚹 Tips\_

- The pedestal and the monitor are packaged separately.
- Connect a standard signal line to the corresponding input port. All BNC connector impedance must be 75Ω.
- Please use the power cord supplied to avoid unnecessary trouble.



## Chapter 4 Locations and Function of Parts and

## Control

This chapter describes the features of LCM170-A monitor. The features of LCM170-A monitor are as shown in Figure 4-1 after installed and powered on:

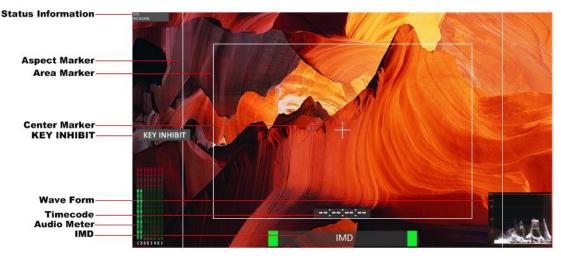
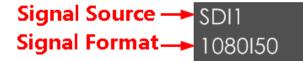


Figure 4-1 Features of LCM170-A Monitor

#### 1. Status Information

The **Status Information** is displayed in the top left corner of the screen, and includes the input channel and signal format. You can define it in **USER CONFIG** menu.



#### 2. Waveform and Vector

This is effective only for SDI signal. The waveform and vector of the input signal are configurable in the MAIN Menu.

#### 3. Aspect Marker

It is used to mark different area of the image. You can set whether to display it or not and their displaying mode in **USER CONFIG** menu.

#### 4. Area Marker

It is used to mark different area of the image. You can set whether to



display it or not and their displaying mode in USER CONFIG menu

#### 5. Center Marker

It is displayed in the center of the screen, and marks the center of the image. You can set whether to display it or not in **USER CONFIG** menu.

#### 6. Audio Meter

It is displayed for audio monitoring. You can set its groups, position and mode in **USER CONFIG** menu.

#### 7. Timecode

It is displayed at the bottom of the image, the format is HH:MM:SS:FF, if there is no timecode available, the monitor will display --:--.

#### 8. IMD

The IMD text displays at the bottom of the screen, the length can't exceed 16 characters, and you can choose letter, number or other character for it.

## 🚹 Tips\_\_\_\_\_

- The Status Information usually displays as the following situations:
  - UNKNOW" appears if an unsupported signal is input.
  - "NO SIGNAL" appears if no signal is input.
  - □ The signal is normal, for example: 1080i59.94, 720P50, etc.

## 4.1 Front Panel

It will introduce the arrangement and the operations of the buttons in front of the panel in the following.

## 4.1.1 Arrangement of Front Panel

There are a series of buttons at the bottom of the screen, and these buttons are used to control the screen menu items.



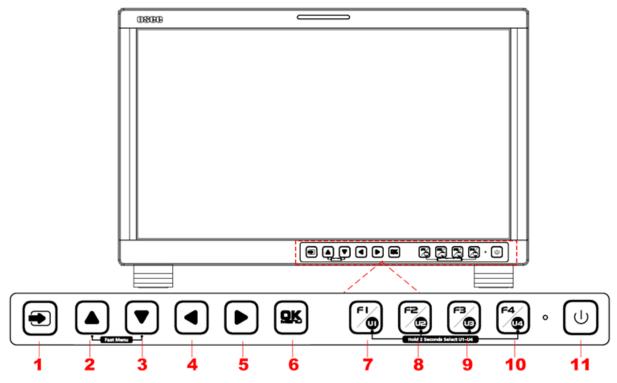


Figure 4.1-1 the Buttons in Front Panel

As shown in Figure 4.1-1, the buttons of LCM170-A are as follows:

BUTTON	FUNCTION	BUTTON	FUNCTION
	Input selection		Function button F1
	Adjust upward		Function button F2
	Adjust downward		Function button F3
	Return/Exit		Function button F4
	Select next	U	Power on/off
QK	Save/Return/Main menu		
Tips			

• The power button has a light indicator.



## 4.1.2 Operation of Front Panel

The functionality and usage of the buttons at the front panel are as follows:



Select the input signal from each input interface. Press this button to display the input source menu at the top right corner of the screen, as shown in Figure 4.1-2. Use it to select an input signal source, press it again to toggle among these input signal items, or after the input source menu displayed, use the UP or DOWN button to toggle among these input signal items.

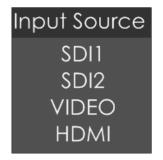


Figure 4.1-2 Source Menu



- It is UP button when working with the main menu. Toggle this button to select the next item or increase the number.
- Without the Main menu: when not displaying the Main menu, press LEFT button to display the Fast Menu list, as shown in Figure 4.1-3, toggle among these menu items: Volume, Brightness, Contrast, Saturation, Backlight and Sharpness.



Figure 4.1-3 Fast Menu List

After displaying the **Fast Menu**, press **LEFT** or **RIGHT** arrow button to adjust the menu value.

The limitations of these items are shown in Table 4.1-1:

### Table 4.1-1 The Description of Fast Menu Items



#### Locations and Function of Parts and Control

Adjust Menu	Description	Range	Default
Volume	Adjust the volume	0~31	16
Brightness	Adjust the image brightness	0~100	50
Contrast	Adjust the image contrast	0~100	50
Saturation	Adjust the image color intensity	0~100	50
Backlight	Adjust the backlight	0~10	5
Sharpness	Adjust the image sharpness	0~63	8

## 📑 Tips\_

- After you have loaded the adjust menu list, it will be closed automatically if you do nothing operation on it within the **Osd Time**.
- The main menu, the fast menu, the function menu and the input signal selection list of a screen may not be shown all simultaneously.



- It is DOWN button when working with the main menu. Toggle this button to select the next item or decrease the number.
- Without the Main menu: when not displaying the Main menu, press DOWN button to display the Fast Menu list, refer to the details in the above description as in UP arrow button.

# 4. LEFT ARROW

Press this button to do the following operations:

- With the Main menu: when working with the Main menu, LEFT button achieve the following functions:
  - □ Back to the higher level menu
  - □ Back to the higher level menu and not save the setting of the menu item value
  - Quit the Main menu
- With the Fast menu: when displaying the Fast menu, press LEFT button to decrease the item value.



## 5. EIGHT ARROW

Press this button to do the following operations:

- With the Main menu:
  - □ Enter into the next level menu.
  - □ Turn Page: when the current selection in the sub-menu list is **Next Page**, press this button to turn to the next page circularly.
- With the Fast menu: when displaying the Fast menu, press RIGHT button to increase the item value.



It is used to activate the Main menu. Press this button to do some operations with the Main menu, it includes the following operations:

- Display the Main menu: press OK/MENU button, it will display the main menu at the center of the screen.
- Save/Back: confirm the selection and back to the higher level menu.
- Turn Page: when the current selection in the sub-menu list is Next Page, press this button to turn to the next page circularly.



This button is a **FUNCTION** and **User Preset** button.

F1 function: The F1 function can be assigned via the CONFIG menu. Press the function button to activate or deactivate the assigned function. Press F1 to display the function menu list in the center of the screen, as shown in Figure 4.1-4. Toggle F1 button to change the value related to this function.



Figure 4.1-4 Function Menu List

USER1: Switch to User Preset USER1 directly. Hold 2 seconds to select the current user preset to be User1. The name of the current user preset will be prompted on the left center of the screen. Refer to "5.1.4.1 FUNCTION KEY and User Preset Menu" for the setting of



**User Preset.** 

## 📑 Tips

- If the value related to the function button can't be modified, the value shows in gray.
- For F2/U2~F4/U4 function buttons, the operations are as the same as F1/U1's.
- Use FUNCTION KEY menu to assign F1~F4. You can assign the function from among: Camera LUT, Undef, Blue Only, Mono, Marker, Audio Meter, Time Code, Waveform Type, Vectorscope, Histogram, Scan, Aspect, Native, Mute, IMD Display, False Color, Focus Assist, Peak, Zebra. Refer to "5.1.4 USER CONFIG Menu" for the details.

## 8. Power

Used to power on or standby, and the light in the button will indicate the status of the power. When the monitor is powered on, the light is green, press the power button and hold 2 seconds, it will enter into standby mode, the light is red.

## 4.2 Rear Panel

It will introduce the arrangement and the operations of the interfaces in rear of the panel in the following.

## 4.2.1 Arrangement of Rear Panel

For the arrangement of the rear panel of LCM170-A is shown in Figure 4.2-1, there are various input and output interfaces at the rear panel, and build-in speakers in the top.



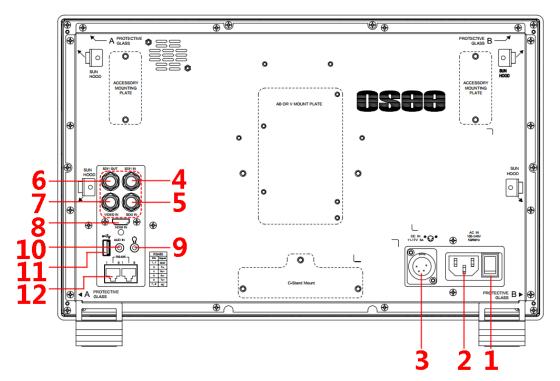


Figure 4.2-1 Connectors in the Rear Panel

The interfaces numbered in red are described as follows:

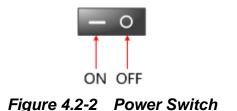
1. Power Switch	7. Video Input: VIDEO IN		
2. AC Power Input	8. HDMI Input: HDMI IN		
3. DC Power Input	9. Headphone		
4. Video Input: SDI1 IN	10. Audio Input: AUD IN		
5. Video Input: SDI2 IN	11. USB		
6. Video Output: SDI1 OUT	<b>12.</b> RS485 X2		

## 4.2.2 Operations of Rear Panel

The details of these interfaces at the rear panel are described as follows:

1. Power Switch

It provides one power switch to switch on or switch off. As shown in Figure 4.2-2, push the button to the direction "-" to switch on the power, or push the button to the direction "O" to switch off the power.





#### 2. AC Power Input

It provides one AC power input interface, the specification is 100 $\sim$  240V50/60HzAC.



 The power indicator is on the power button at the front panel. If the light is green, the monitor is powered on, and if the light is red, the monitor is standby.

3. DC Power Input(XLR 3pin)

It provides one DC power input interface, the specification is 11 $\sim$  17V3A DC.

**Warning** 

- Only use the adapter and the power cord specified by the manufacture for your safety !
  - 4. Video Input Interface (BNC) SDI1 IN~SDI2 IN

It provides two SDI input interfaces, labeled as SDI1 IN, SDI2 IN.

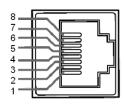
5. Video Output Interface (BNC) SDI1 OUT

It provides one SDI output interface, labeled as SDI1 OUT.

- 6. Video Input(BNC): VIDEO IN
- 7. HDMI Input: HDMI IN

It provides one HDMI input interface, HDMI Type-A connector with a fastener.

- 8. Audio Output(3.5mm jack): it provides one headphone.
- 9. Audio Input(3.5mm jack): AUD IN, it provides one audio input interface.
- **10.** USB: it is used for LUT input and firmware upgrading.
- 11. RS485 Interface (RJ-45)





It provides two RS485 interfaces, loop out. Support for cascade connection and IMD remote control. The comparison of pins and Input connectors for RS485 is shown as in Table 4.2-1:

PIN No.	RS485 IN Terminal Signal
1,2	GND
3	Tx-
4	Rx+
5	Rx-
6	Tx+
7,8	NC

## Table 4.2-1The Comparison of Pins and Input connectors for RS485

## 4.3 Supported Signal Format

The supported signal format for this device is as shown in Table 4.3-1:

Signal				HDMI	VIDEO
NTSC					✓
PAL					✓
SD	480160		✓		
30	576150		✓		
	720P24/23.98	4:2:2 YCbCr 10 BIT	$\checkmark$		
	720P25		✓		
	720P30/29.97		$\checkmark$		
	720P50		✓	✓	
HD	720P60/59.94		✓	✓	
	1080SF24/23.98		$\checkmark$	$\checkmark$	
	1080SF25		$\checkmark$	$\checkmark$	
	1080SF29.97	-	$\checkmark$	$\checkmark$	
	1080SF30		$\checkmark$	$\checkmark$	
	1035160/59.94		✓		

 Table 4.3-1
 Supported Signal Format



Signal			SDI	HDMI	VIDEO
	1080150		✓	✓	
	1080160/59.94		✓	✓	
	1080P24/23.98		$\checkmark$	✓	
	1080P25		✓	✓	
	1080P30/29.97		$\checkmark$	✓	
	1080 50	4:2:2 YCbCr 12 BIT	$\checkmark$		
	1080160/59.94	4:4:4 YCbCr 10 BIT 4:4:4 YCbCr 12 BIT	✓		
	1080P24/23.98	4:4:4 RGB 10 BIT	✓		
3G	1080P25	4:4:4 RGB 12 BIT 4:4:4_XYZ_10BIT	$\checkmark$		
	1080P30/29.97	4:4:4_XYZ_12BIT	$\checkmark$		
	1080P50	4:2:2 YCbCr 10 BIT	$\checkmark$		
	1080P60/59.94	4.2.2 TODOI TO BIT	✓		
	1080SF24/23.98		✓		
	1080SF25	4:2:2 YCbCr 12 BIT	✓		
	1080SF29.97	4:4:4 YCbCr 10 BIT 4:4:4 YCbCr 12 BIT	✓		
	1080SF30	4:4:4 RGB 10 BIT	✓		
3G-2K	1080P24/23.98	4:4:4 RGB 12 BIT 4:4:4_XYZ_10BIT	$\checkmark$		
50-2N	1080P25	4:4:4_XYZ_12BIT	$\checkmark$		
	1080P30/29.97		✓		
	1080P48/47.95		✓		
	1080P50	4:2:2 YCbCr 10 BIT	✓		
	1080P60/59.94		$\checkmark$		



## **Chapter 5 Menu Operations**

This chapter describes the structure and functionality of the main menu, and introduces how to modify and customize the menu settings.

The main menu includes the following menu items, as shown in Figure 5-1.



Figure 5-1 Main Menu

## 5.1 Main Menu

Press the **OK/MENU** button at the bottom of the front panel, the main menu is displayed at the center of the screen, as shown in Figure 5.1-1:

		STATUS DISPLAY	
		Next Page> > > > > > > > >	>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>
		Input	SDI1 NO SIGNAL
	•	Signal Format	4:2:2 YCbCr 10 BIT
1-		Color Range	64~940
	62	YCbCr Color Matrix	ITU601
		Gamma	2.2
		Color Temp	D65
		Color Space	ITU709
	<u>-</u> م	Camera LUT Type	Camera SDR
		User Preset	USER1
	1/2	Select Return/Exit	Enter/Next OK Save

Figure 5.1-1 the Structure of the Main Menu



The menu interface is divided into three parts:

#### 1. Main Menu List

It contains the menu list of the Main menu. Press **UP** or **DOWN** to access the corresponding menu item.

#### 2. Sub-menu list

Press right arrow button to enter into the next level of menu list, as shown in Figure 5.1-2, it lists the title of the **Sub-menu**, the sub-menu item and the value of the item. Then, press **arrow** buttons and **OK/MENU** button to modify the value of the sub-menu.

STATUS DISPLAY	
 Next Page> > > > > > > > > > >	>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>
 Input	SDI1 NO SIGNAL
Signal Format	4:2:2 YCbCr 10 BIT
Color Range	64 <b>~</b> 940
YCbCr Color Matrix	ITU601
Gamma	2.2
Color Temp	D65
Color Space	ITU709
Camera LUT Type	Camera SDR
User Preset	USER 1
Select Return/Exit	Enter/Next DK Save

Figure 5.1-2 the Sub-menu Value List

#### Control Icon

There is a white control icon when you select the menu or its value in the sub-menu list.

#### Next Page Selection

There is a white control icon when you select the menu or its value in the sub-menu list.

When there are more than one page items in a menu list, there will be a **Next Page** item at the first line in every pages. Press right arrow button or press the **OK/MENU** button to turn page.

## 🚹 Tips\_\_\_\_\_

• The sub-menu item is selected when the control icon which is in white highlight is at the back of the item name.

The following will introduce the contents and functionality of these sub-menu items in sorts.

## 5.1.1 STATUS Menu

The STATUS menu items are used to describe the current status information of the monitor, the menu items are as shown in Figure 5.1-3:

	STATUS DISPLAY	
=	Next Page> > > > > > > > >	>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>
	Input	SDI1 NO SIGNAL
-	Signal Format	4:2:2 YCbCr 10 BIT
	Color Range	64~940
.€>	YCbCr Color Matrix	ITU601
2	Gamma	2.2
_	Color Temp	D65
	Color Space	ITU709
<b>0</b> -	Camera LUT Type	Camera SDR
	User Preset	USER 1
1/2	Select Return/Exit	Enter/Next OK Save

Figure 5.1-3 STATUS Menu

There are two pages in **STATUS** menu. The relationship of Items, Default Value, Domain Range and Description of the sub-item is shown in Table 5.1-1:

Items	Default Value	Description
Page1		
Input	SDI1 1080I50	Show the input interface and its format
Signal Format	4:2:2 YCbCr 10 BIT	Show the format of the input signal
Color Range	64~940	Show current color range
YCbCr Color Matrix	ITU-R BT.709	Show YCbCr color matrix
Gamma	2.2	Show Gamma
Color Temp	D65	Show color temperature
Color Space	Р3	Show color space

Table 5.1-1The Description of STATUS Menu Items
---



#### Menu Operations

Items	Default Value	Description
Camera LUT Type	Camera SDR	Show the type of camera LUT
User Preset	USER1	Show the user preset name
Page2		
Model		Show the production model.
Serial Number		Show the serial number.
Firmware Version		Show the firmware number.
Tips		

• The sub-menu values in **STATUS** menu can't be modified, they are displayed the actual status of the monitor.

## 5.1.2 INPUT CONFIG Menu

The INPUT CONFIG menu items are used to set the source of the input signals, the menu items are as shown in Figure 5.1-4:

	INPUT CONFIG	
≔	SDI IN 1 SDI IN 2	ON ON
•	VIDEO	ON
ø	HDMI	ON
۵	NTSC Phase Singal Format	0 AUTO
	Color Range	64 <b>~</b> 940
o-	YCbCr Color Matrix	AUTO
1/1	Select Return/Exit Enter/Next	<b>OK</b> M∈∩∪ Save

Figure 5.1-4 INPUT CONFIG Menu

There is one page in **INPUT CONFIG** menu. The relationship of Items, Default Value, Domain Range and Description of the sub-item is shown in Table 5.1-2:

## Table 5.1-2 The Description of INPUT CONFIG Menu Items



Items	Default Value	Domain Range	Description		
Page1	Page1				
SDI IN1	ON	ON/OFF	Enable/Disable SDI1 input		
SDI IN2	ON	ON/OFF	Enable/Disable SDI2 input		
VIDEO	ON	ON/OFF	Enable/Disable VIDEO input		
HDMI	ON	ON/OFF	Enable/Disable HDMI input		
NTSC Phase	0	-50~50	Set the NTSC phase level, and this item is available only when NTSC format signal is input.		
Signal Format	Auto	As shown in Table 5.1-3	signal format for the inputs		
Color Range	64 ~ 940	<ul> <li>64~940</li> <li>64~1023</li> <li>0~1023</li> </ul>	Set color range		
YCbCr Color Matrix	Auto	<ul> <li>Auto</li> <li>ITU-R BT.709</li> <li>ITU-R BT.2020</li> </ul>	Set YCbCr color matrix		

## 1. Signal Format Setting

The device provides four inputs: SDI IN1, SDI IN2. Set the input format through **INPUT CONFIG** → **Signal Format** menu item.

	The Relationship of orginal Format and orginal Type		
Signal Type	SDI	HDMI	
Signal Format	AUTO 4:2:2 YCbCr 10 BIT 4:2:2 YCbCr 12 BIT 4:4:4 YCbCr 10 BIT 4:4:4 YCbCr 12 BIT 4:4:4 RGB 10 BIT	AUTO 4:4:4 XYZ 10/12 BIT	

Table 5.1-3The Relationship of Signal Format and Signal Type

## 5.1.3 COLOR MANAGEMENT Menu

4:4:4 RGB 12 BIT 4:4:4 XYZ 10 BIT 4:4:4 XYZ 12 BIT

The COLOR MANAGEMENT menu items are used to adjust the color temperature parameters and the color balance, the menu items are as



shown in Figure 5.1-5:

	COLOR MANAGEMENT
≡	Next Page >>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>
	Gamma 2.2
•	Color Temp D65
	Red Gain 512
	Green Gain 512
_	Blue Gain 512
	Copy From D65
	RESET 2.2
	Color Space ITU709
<u>0-</u>	
1/2	Select Return/Exit Enter/Next OK Save

Figure 5.1-5 COLOR MANAGEMENT Menu

There are two pages in **COLOR MANAGEMENT** menu. The relationship of Items, Default Value, Domain Range and Description of the sub-item is shown in Table 5.1-4:

Items	Default Value	Domain Range	Description	
Gamma	2.2	1.8/2.2/2.4/2.6/2.8/ BT.1886/PQ/HLG	Adjust Gamma	
Color Temp	D65	D93/D65/D61/D55/ DCI/USER1/USER2	Set the color temperature	
Red Gain	512	0~512	Adjust the Red Gain	
Green Gain	512	0~512	Adjust the Green Gain	
Blue Gain	512	0~512	Adjust the Blue Gain	
Copy From	D65	D93/D65/D61/D55/ DCI	Copy this parameter value to USER	
Reset			Reset the Gain and Offset values to the product originals	
Color Space	EBU	<ul> <li>Native</li> <li>SMPTE-C</li> <li>EBU</li> <li>ITU709</li> </ul>	Set the color space for the first channel	

 Table 5.1-4
 The Description of COLOR MANAGEMENT Menu Items



Items	Default Value	Domain Range	Description
		<ul><li>ITU2020</li><li>P3</li></ul>	
Page2			
Camera LUT	ON	ON/OFF	Enable/disable camera LUT
Camera LUT Type	Camera SDR	<ul><li>Camera SDR</li><li>Camera HDR</li><li>User</li></ul>	Set a LUT from the corresponding list
Camera SDR	2.2	Refer to Table 5.1-5	Load the selected SDR LUT
Camera HDR		Refer to Table 5.1-5	Load the selected HDR LUT
User	User1	User1~User16	Load a customized LUT file
Load LUT File			To load a LUT file from the U disk

## 1. Camera LUT

The LCM170-A supports multiple camera LUTs, as shown in Table 5.1-5:

Table 5.1-5	The Relationship Between EOTF and HDR
-------------	---------------------------------------

Camera LUT	LUT Name	Company
	ARRI_LogC_Rec709	ARRI
	BMD_4.6KFilm_Rec709	
	BMD_4.6KFilmV3_Rec709	
	BMD_4KFilm_Rec709	
	BMD_4KFilmV2_Rec709	BlackMagic
	BMD_4KFilmV3_Rec709	
	BMD_CCFilm_Rec709	
SDR	BMD_CCFilmV2_Rec709	
	Canon_CLog1Cine_Rec709_FF_V1.1	
	Canon_CLog2Cine_Rec709_FF_V1.1	Canon
	Canon_CLog3Cine_Rec709_FF_V1.1	
	DJI_Phantom3DLog_Rec709_Improv	
	DJI_Phantom4DLog_Rec709	
	DJI_Phantom4Dlog_Rec709_Improv	DJI
	DJI_X5DLog_Rec709_Improv	



Camera LUT	LUT Name	Company	
	FUJI_FLogFGamut_FLogRec709_V1		
	FUJI_FLogFGamut_WDRRec709_V1	FUJIFILM	
	GoPro_Protune_Rec709	GoPro	
	JVC_JLog1_Rec709_Daylight	11/0	
	JVC_JLog1_Rec709_Tungsten	JVC	
	Panasonic_VLog_V709_V1	Panasonic	
	RED_L3G10RWG_Rec709_ R1_V1.13		
	RED_L3G10RWG_Rec709_ R2_V1.13		
	RED_L3G10RWG_Rec709_ R3_V1.13	RED	
	RED_L3G10RWG_Rec709_ R4_V1.13		
	RED_RedLogFilm_RG3		
	Sony_SLog2SGamut_LCRec709		
	Sony_SLog2SGamut_LCRec709A	Sony	
	Sony_SLog3SG3Cine_LCRec709		
	Sony_SLog3SG3Cine_LCRec709A		
	ARRI_LogC_HLG_Rec2020		
	ARRI_LogC_PQ_Rec2020		
	Canon_Clog2Cin_HLG_Rec2020		
	Canon_Clog2Cin_PQ_Rec2020		
	Canon_Clog3Cin_HLG_Rec2020		
	Canon_Clog3Cin_PQ_Rec2020		
HDR	Panasonic_VLog_HLG_Rec2020		
	Panasonic_VLog_PQ_Rec2020	OSEE	
	RED_L3G10_HLG_Rec2020		
	RED_L3G10_PQ_Rec2020		
	Sony_SLog3_Cin_HLG_Rec2020		
	Sony_SLog3_Cin_PQ_Rec2020		
	Sony_SLog3_SG3_HLG_Rec2020		
	Sony_SLog3_SG3_PQ_Rec2020		

When setting **Camera LUT Type** item as **Camera SDR**, **Camera HDR** or **User**, the following corresponding **Camera SDR**, **Camera HDR**, **User** item will be activated, and the available ranges of Gamma are



diverse, as shown in the following table:

Camera LUT Type	Gamma	
Camera SDR	1.8/2.2/2.4/2.6/2.8/BT.1886	
Camera HDR	PQ/HLG	
User or OFF	1.8/2.2/2.4/2.6/2.8/BT.1886/PQ/HLG	

#### 2. Load a user LUT from disk

First, load a LUT file to the designated user LUT. Set COLOR Management-> Load LUT File, it will pop up the USB LUT Files selection window as shown in Figure 5.1-6. Select USER item, and when detecting USB disk, it will pop up a file selection window, press the arrow button to select a LUT file, press OK/MENU button to confirm the selection, and it will pop up a USER file selection window, press the arrow button to choose from User1~ User16 to set the storage path for the selected LUT. For example, select User1, and press OK/MENU button to confirm the setting.

USB LUT Files
USER
SDR
HDR
CALIBRATION
No Device
Return/Exit

Figure 5.1-6 USB LUT Files

Second, power off the device, and restart it to affect the settings above.

At lase, set COLOR Management→ Camera LUT as User item, and set COLOR Management→ User as User1 selected as above. The LUT file will take effect.

### 🚹 Tips

- Make sure to restart the device to effect the selected user LUT file after loading it to a designated user LUT through the USB disk.
- The items about RED/GREEN/BLUE GAIN are available only in USER1 and USER2 mode. If the COLOR TEMP is set to USER1 or USER2 with customized settings, you can select the menu item COLOR



TEMP→RESET command to restore product originals for Gains, and press OK/MENU button to confirm the reset operation.

#### 5.1.4 USER CONFIG Menu

The USER CONFIG menu items are used to adjust the parameters defined by customers, the menu items are as shown in Figure 5.1-7:

	USER CONFIG (Function&	Preset)
=	Next Page > > > > > > > > >	»>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>
	User Preset	USER 1
<b>•</b>	F1 Button	Blue Only
	F2 Button	Scan
	F3 Button	Waveform Type
<b>2</b>	F4 Button	Mono
2		
<u>0-</u>		
176	Select Return/Exit	Enter/Next Dec Save

Figure 5.1-7 CONFIG Menu

There are six pages in **USER CONFIG** menu. The relationship of Items, Default Value, Domain Range and Description of the sub-item is shown in Table 5.1-6:

Items	Default Value	Domain Range	Description
Page1			
User Preset	USER1	USER1/USER2/ USER3/USER4	Set the settings as a user preset
F1 Button	Scan	Camera LUT/Undef/ Blue Only/Mono/ Marker/Audio Meter/ Time Code/ Waveform Type/ Vectorscope/Histogram/	Assign a function to F1 button

Table 5.1-6	The Description of USER CONFIG Menu Items
-------------	---



Items	Default Value	Domain Range	Description
		Scan/Aspect/Native/ Mute/IMD Display/ False Color/ Focus Assist/ Peak/Zebra	
F2 Button	Marker	the same as F1	Assign a function to F2 button
F3 Button	Audio Meter	the same as F1	Assign a function to F3 button
F4 Button	Blue Only	the same as F1	Assign a function to F4 button
Page2			
Audio Source	EBD	<ul> <li>EBD: embedded signal</li> <li>EXT: external signal</li> <li>OFF: no signal</li> </ul>	Select the audio source.
Speak Out L	EBD CH1		Left speaker, select a channel according to the type of audio source.
Speak Out R	EBD CH2	When the audio source is EBD, the range of this item is EBD CH1~ EBD CH16.	
Meter Display	OFF	OFF/ON	Set whether to display the audio meter.
Meter Select	CH1-2	CH1-2/ G1/G2/G3/G4/ G1+G2/G1+G3/ G1+G4/G2+G3/ G2+G4G3+G4/ G1-G4	Select a meter display mode. Each G* contains four channels, and each CH* means a channel with number.
Meter Position	LEFT	LEFT/RIGHT	Select the displayed position of audio meter.
Display Mode	Mode1	Mode1: simple audio meter Mode2: audio meter with channel number and frame	Used to set the displayed mode for audio meter.
Meter Opacity	0	• 0: 100%	Set the transparency for

#### Menu Operations



Items	Default Value	Domain Range	Description
		• 1: 50%	audio meter.
Page 3			
Marker	OFF	OFF/ON	Set whether to show all of the markers. It is the main switch for area marker, center marker and safety marker.
Aspect Marker	OFF	<ul> <li>16:9</li> <li>4:3</li> <li>15:9</li> <li>14:9</li> <li>13:9</li> <li>1.85:1</li> <li>2.35:1</li> <li>Variable</li> <li>OFF</li> </ul>	Select the aspect marker according to the display aspect ratio.
Variable Aspect	3.00	1.00~3.00, the step is 0.01	When set the Aspect Marker as Variable, set the aspect ratio at this item
Center Marker	OFF	OFF/ON	Set whether to show the center marker
Area Marker	OFF	<ul> <li>OFF</li> <li>80%</li> <li>85%</li> <li>88%</li> <li>90%</li> <li>93%</li> <li>95%</li> </ul>	Set the safety area size according to the aspect ratio and scan mode.
Marker Fit	OFF	<ul> <li>OFF: the safety marker is based on the current input source</li> <li>ON: the safety marker is based on the image within the current aspect marker</li> </ul>	Whether to set connection between Aspect MARKER and Safety Marker.
Marker Level	1	<ul> <li>1: 50%</li> <li>2: 75%</li> <li>3: 100%</li> </ul>	Set the luminance of marker line, including safety marker, center marker, area marker



Items	Default Value	Domain Range	Description
			and cross hatch.
Marker Mat	OFF	<ul> <li>OFF: Normal background, use line for area marker edge only</li> <li>HALF: 50% Background brightness</li> <li>BLACK: all black</li> </ul>	Darkens the outside of the area of the Aspect Marker, and set its transparency.
Cross Hatch	OFF	OFF/ON	Set whether to show the cross hatch.
Page 4		·	
Waveform Type	OFF	<ul> <li>LUMA</li> <li>RGB</li> <li>PARADE</li> <li>OFF</li> </ul>	Set the display type of WFM
Waveform Size	Small	Small/Middle/Large	Set the waveform display size
Waveform Location	TOP RIGHT	<ul> <li>Small: Left Up/Center Up/Right Up/Right Center/Right Down/Center Down/Left Down/Left Center</li> <li>Middle: Right Down/Center Down/Left Down</li> <li>Small: Center Down</li> </ul>	Set the location of the waveform
Vectorscope	OFF	OFF/ON	Enable/Disable vectorscope display
Vectorscope Location	TOP RIGHT	<ul> <li>Left Up</li> <li>Center Up</li> <li>Right Up</li> <li>Right Center</li> <li>Right Down</li> <li>Center Down</li> <li>Left Down</li> <li>Left Center</li> </ul>	Set the location of the vectorscope
Histogram	OFF	OFF/LUMA/RGB	Enable/Disable histogram display, and

#### Menu Operations



Items	Default Value	Domain Range	Description
			set the histogram mode
Histogram Location	TOP RIGHT	<ul> <li>Left Up</li> <li>Center Up</li> <li>Right Up</li> <li>Right Center</li> <li>Right Down</li> <li>Center Down</li> <li>Left Down</li> <li>Left Center</li> </ul>	Set the location of the histogram
Opacity	0	<ul> <li>0: 100%(opaque)</li> <li>1: 75%</li> <li>2: 50%</li> <li>3: 25%</li> </ul>	Set the transparency of WFM, vectorscope and histogram
Page 5			
Focus Assist	OFF	<ul> <li>OFF</li> <li>GRAY: Turn the image into gray mode, and displays the edge of images with color selected in FOCUS COLOR.</li> <li>COLOR: Displays the edge of images with color selected in FOCUS COLOR.</li> </ul>	Enable/Disable the focus assist function, and set focus assist mode. When the difference of the edges exceeds the reference value (FOCUS LEVEL), the edge detected will be in colorful feature set by FOCUS COLOR.
Focus Assist Color	Red	Red/Green/Blue	Set the color for the detected edge of images.
Focus Assist Level	50	0~100	Set the edge difference value between the edges in an image, and take this value as the reference value. Larger value means more detail detection.
Peak	OFF	ON/OFF	Enable/Disable peak function. Over sharpen the image.
Peak Level	1	1~8	Set the sharpness level of the image. The higher the value, the sharpener the image.



Items	Default Value	Domain Range	Description
False Color	OFF	OFF/ON	Enable/Disable false color function
False Color Type	Color Spectrum Spectrum/SONY Slog3 SONY Slog2/ARE LogC/ Canon Clog3/ Panasonic Vlog/ RED RedLogFilm/ RED RL3G10/ BMD/BMD 4K/ ARRI Rec709/ SONY LC709A/ SONY LC709/ Panasonic V709/ RED G3/RED G4		Set the type of the false color display
Zebra	OFF	ON/OFF	Enable/Disable the zebra function that will compare the signal luminance with the ZEBRA LEVEL, and fill the relevant image area whose luminance is higher than the ZEBRA LEVEL with a zebra pattern.
Zebra Level	50	0~100	Set the reference level of detecting luminance.
Page 6			
Internal Signal	OFF	OFF/ON	Enable/Disable the internal color bar
OSD Time	ON	ON/10s/30s/60s	Set the display time of the OSD menu
Time Code	OFF	OFF/ON	Enable/Disable time code display
Status Display	OFF	OFF/ON/AUTO	Set the display time of the Status information menu
Language	ENGLISH	ENGLISH/中文	Select a language mode
Monitor Reset			Set whether to restore



Items	Default Value	Domain Range	Description
			the factory settings
Firmware Upgrade			Upgrade the firmware

#### 5.1.4.1 FUNCTION KEY and User Preset Menu

#### 1. User Preset

The user preset provides a series of menu settings customized as a User Preset, up to 4 presets could be defined in this device.

Set **USER CONFIG**  $\rightarrow$  **User Preset** as User1, User2, User3 or User4 to switch among these various preset settings for current menu display. Or press  $\boxed{10}$   $\sim$   $\boxed{10}$  button and hold 2s to select the related user presets, and there will be a prompt displaying the current user preset name at the left center of the screen.

The FUNCTION KEY menu items(F1 Button~F4 Button) are used to assign function to the function key (F1~F4) on the front panel, and adjust the value of the function parameter. The menu items of FUNCTION KEY are as shown in **Table 5.1-7**:

Items	Default Value	Range	Description
Camera LUT	OFF	OFF/ON	Enable/Disable Camera LUT
Blue Only	OFF	OFF/Red/Green/Blue	Enable/Disable blue only
Mono	OFF	OFF/ON	Enable/Disable Mono
Marker	OFF	OFF/ON	Enable/Disable the master marker switch
Audio Meter	OFF	OFF/ON	Enable/Disable audio meter display
Time Code	OFF	OFF/ON	Enable/Disable time code display
Waveform Type	OFF	LUMA/RGB/ PARADE/OFF	Set the waveform type
Vectorscope	OFF	OFF/ON	Enable/Disable Vectorscope display
Histogram	OFF	OFF/LUMA/RGB	Enable/Disable Histogram display

#### Table 5.1-7 Functionalities for the Function Key



Items	Default Value	Range	Description
Scan	OFF	Normal/Over	Enable/Disable scan function
Aspect		As shown in Table 5.1-8	Set aspect ratio
Native	OFF	OFF/Left/Center/Right	Enable/Disable native function, and set its mode
Mute	OFF	OFF/ON	Enable/Disable mute
IMD Display	OFF	OFF/ON	Enable/Disable IMD display
False Color	OFF	OFF/ ON	Enable/Disable false color function
Focus Assist	OFF	OFF/Mono/ Focus Assist Color	Enable/Disable Focus Assist function and set its mode
Peak	OFF	OFF/ON	Enable/Disable Peak
Zebra	OFF	OFF/ON	Enable/Disable Zebra

#### 2. ASPECT

Set the aspect ratio of the screen, it is different from the formats of the input signals, and the details are as shown in *Table 5.1-8*:

Input Signal	Default	Value Range	Input Signal Formats	
SD	4:3	<ul><li>4:3</li><li>16:9</li></ul>	480160 576150	
НD	16:9	<ul><li>16:9</li><li>2.39:1</li></ul>	720P24/23.98 720P25 720P30/29.97 720P50 720P60/59.94 1080SF24/23.98 1035I60/59.94	1080I50 1080I60/59.94 1080P24/23.98 1080P25 1080P30/29.97 1080P50 1080P60/59.94
2К	1.896:1	<ul><li>1.896:1</li><li>2.39:1</li></ul>	2048X1080PSF24/23.98 2048X1080PSF25 2048X1080PSF30/29.97 2048X1080P24/23.98 2048X1080P25	2048X1080P30/29.97 2048X1080P48/47.95 2048X1080P50 2048X1080P60/59.94

#### 3. Mute

Active this function to adjust the volume to 0, press the function button again to release the volume to the last value.

#### 4. BLUE ONLY



It is to activate BLUE ONLY mode that will remove colors from the input signal and display the screen only under a red, green or blue signal.

#### 5. MONO

It is to activate MONO mode that will display the screen in monochrome presentation, inactivate this mode to display the screen in color mode.



 Press F1~F4 button to activate the assigned function and adjust the parameter value.

#### 5.1.4.2 AUDIO Menu

The AUDIO menu items are displayed on Page2 in **USER CONFIG** menu, and they are used to adjust the audio parameters:

	USER CONFIG (Audio)	
=	Next Page > > > > > > > > > > > > > > > > > > >	
	Audio Source	EBD
	Speak Out L	EBD CH1
	Speak Out R	EBD CH2
<b>.</b> >	Meter Display	ON
<b></b>	Meter Select	CH1-CH2
_	Meter Position	Left
	Display Mode	Mode1
o-	Meter Opacity	0
2/6	Select Return/Exit Enter/Next	<b>OK</b> Mer∩⊔ Save

Figure 5.1-8 CONFIG Menu-Page2

The appearance of Meter is as shown in Figure 5.1-9:



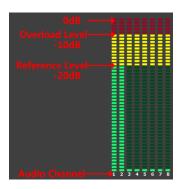


Figure 5.1-9 Audio Meter

#### 1. Audio Meter Display Mode

**Meter Select** controls the amount of channels displayed in an audio meter, and each group(G<sup>\*</sup>) contains four channels. As shown in Figure 5.1-10, the meter displays at the left bottom of the screen vertically. **For example**: the **Meter Select** is **G1+G2**, and the **Display Mode** is **Mode2**. There is a white rectangle frame with two white level lines in the meter, the upper is the over level line, and the lower is the reference level line. If the audio value is higher than the reference level, the audio bar over the reference level line will display yellow, and if the audio value is higher than the over level line will display red.

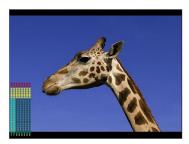


Figure 5.1-10 The Position of the Audio Meter On Screen

#### 2. Audio Meter Display Position

The position of Meter is controlled by **Meter Position** item, the position of the meter on the screen is as follows: **Left**, **Right**. For example, the illustrations of the positions are as shown in Figure 5.1-11:

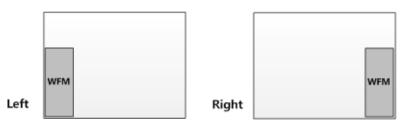


Figure 5.1-11 the Positions of Meter



### 🚹 Tips

• The prerequisite for the available settings of the display mode and the position of audio meter is that the **Meter Display** is **ON**.

#### 5.1.4.3 MARKER Menu

The MARKER menu items are displayed on Page3 in **USER CONFIG** menu, and they are used to adjust the marker parameters, the menu items are as shown in Figure 5.1-12:

	USER CONFIG (Marker)	
=	Next Page >>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>	>>>
	Marker	OFF
	Aspect Marker	OFF
-	Variable Aspect	3.00
¢	Center Marker	OFF
2	Area Marker	OFF
_	Marker Fit	OFF
	Mat Level	1
<b>0-</b>	Marker Mat	OFF
<b>~</b>	Cross Hatch	OFF
3/6	Select Return/Exit Enter/Next	Save
		,

Figure 5.1-12 USER CONFIG Menu-Page3

1. Markers

Marker	Illustration	Description
Center Marker	Center	This marker enables easier checking the center portion's focus.
Aspect Marker	Aspect	This marker displays two lines to identify an area with a specified ratio.



Marker	Illustration	Description
Area Marker	Area Marker	This marker displays a rectangle to identify the safety area with a specified percentage.
Cross Hatch	Cross Hatch	This marker displays multiple vertical and horizontal lines to help when users check the composition of a picture.

#### 2. MARKER MAT

The marker mat marks the outside area of the marker display with the appointed transparency.

For example, set **ASPECT** as 16:9, **Aspect Marker** as 4:3, and **Area Marker** as 95%, then, the comparison of the three **Marker Mats** are as shown in Figure 5.1-13:



Marker Mat=OFF





Marker Mat=Half

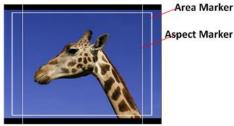
Marker Mat=Black

Figure 5.1-13 MARKER MAT

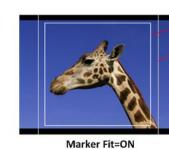
#### 3. MARKER FIT

The **USER CONFIG**  $\rightarrow$  **Marker Fit** item is used to whether set up the connection between area marker and safety marker.

Set **Marker Fit** item as OFF, the safety area is based on the whole current image display, while Set **Marker Fit** item as ON, the safety area is in the range of area marker, the comparisons are as shown in Figure 5.1-14



Marker Fit=OFF



Area Marker

Aspect Marker

Figure 5.1-14 MARKER FIT



### 🖪 Tips

- The Aspect Marker, Center Marker and Area Marker feature are available only when the Marker item is set to ON.
- The safety marker area will change with the area marker when setting **Marker Fit** item to be **ON**.
- The cross hatch lines will display only in the single image or in PIP mode when **Cross Hatch** is **ON**.

#### 5.1.4.4 DISPLAY Menu

The DISPLAY menu items are displayed on Page4 in **USER CONFIG** menu, and they are used to adjust the parameters displayed on the screen, the menu items are as shown in Figure 5.1-15:

	USER CONFIG (Scope)	
≡	Next Page >>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>	>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>
	Waveform Type	LUMA
	Waveform Size	Middle
	Waveform Location	Right Down
<b>e</b> >	Vectorscope	ON
	Vectorscope Location	Right Center
-	Histogram	OFF
	Histogram Location	Right Down
	Opacity	0
<del>0-</del>		
4/6]	Select Return/Exit	Enter/Next OK Save

Figure 5.1-15 USER CONFIG Menu-Page4

#### 1. Display Location

Set the location of waveform, vectorscope and histogram by USER CONFIG  $\rightarrow$  Waveform Location/ Vectorscope Location/ Histogram Location separately, the available locations on the screen are as shown in Figure 5.1-16:



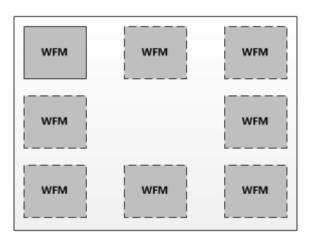


Figure 5.1-16 Display Location

#### 2. Waveform

#### Waveform Display Mode

Set various waveform through USER CONFIG  $\rightarrow$  Waveform Type item, and display the following three kinds of waveform as LUMA, RGB, PARADE, shown in Figure 5.1-17:

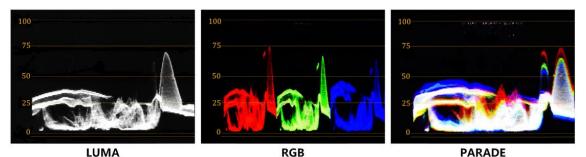


Figure 5.1-17 LUMA Waveform and RGB Waveform and PARADE Waveform

#### Waveform Size

Set **USER CONFIG**  $\rightarrow$  **Waveform SIZE** item to adjust the size of the waveform, there are three kinds of sizes for waveform:

- □ Small size waveform: set **Waveform SIZE** item as **Small**, and this kind of waveform could be located in any one of the 8 positions listed in **LOCATION** item;
- □ 75% waveform: set **Waveform SIZE** item as **Middle**, and this kind of waveform is located in the bottom of the screen, and it can be moved;
- □ Full size waveform: set **Waveform SIZE** item as **Large**, and this kind of waveform is located in the bottom of the screen, and it can't be moved.



#### 3. Vectorscope

Set **USER CONFIG**  $\rightarrow$ **VECTORSCOPE** item to display or hide the vectorscope.

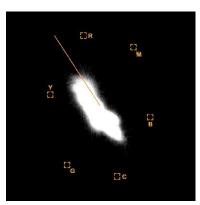


Figure 5.1-18 VECTORSCOPE

#### 4. Histogram

Histogram assists in judging the distribution of luminance in the image.

#### Histogram Type

Set **USER CONFIG**  $\rightarrow$ **HISTOGRAM** item to open or close the histogram display, and set the histogram display mode as LUMA or RGB, the two histogram types are as shown in Figure 5.1-19:

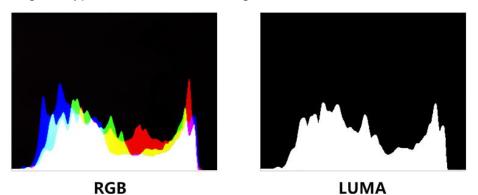


Figure 5.1-19 RGB Histogram and LUMA Histogram

#### 5.1.4.1 Focus and Exposure Menu

There are some assistant settings on Page5 in **USER CONFIG** menu, they are zebra, focus assist, peak and false color.



	USER CONFIG (Focus&Exposure)	
≡	Next Page >>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>	>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>>
	Focus Assist	Color
	Focus Assist Color	Red
۲	Focus Assist Level	0
	Peak	OFF
<b>.</b>	Peak Level	1
	False Color	OFF
	False Color Type	Spectrum
<del>۰</del> ۰	Zebra	OFF
	Zebra Level	100
5/6	Select Return/Exit Enter/New	t OK Save

Figure 5.1-20 USER CONFIG Menu-Page5

#### 1. Focus Assist

The FOCUS ASSIST function is used to display images on the screen with intensified edge to help camera focus operation.

Set **USER CONFIG**  $\rightarrow$  **Focus Assist** item to enable the focus assist function. The intensified edges are those areas whose difference value exceeds the reference focus level (**SENSITIVITY**), and the intensified edge are displayed in the designated color set by **Focus Assist Color**.

- FOCUS ASSIST MODE
  - □ Color Mode: Set USER CONFIG  $\rightarrow$  Focus Assist item as Color, the image is in color mode, then set USER CONFIG  $\rightarrow$  Focus Assist Color to color the intensified edge.
  - □ Gray Mode: Set USER CONFIG  $\rightarrow$  Focus Assist item as Mono, the image is in black and white mode, that is removing all colors and only leaving the luminance data of the signal.

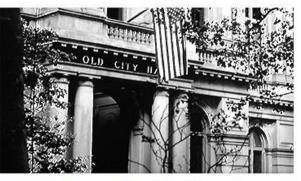


Focus Assist=Color Focus Assist Color=Red

Focus Assist=Color Focus Assist Color=Green

Figure 5.1-21 Illustration for FOCUS ASSIST Function





Focus Assist= Mono

Figure 5.1-22 Illustration for FOCUS ASSIST Function

#### 2. FALSE COLOR-Exposure Assist

FALSE COLOR is also known as EXPOSURE ASSIST, this function generates an artificial luminance map of the input signal that can be useful to identify over exposed areas(exposure). This is a quick way to gauge the exposure levels of an image in a clear way.

Choose the False Color tool to activate the FALSE COLOR function. It

provides multiple types of FALSE COLOR types: Spectrum, SONY Slog3,

SONY Slog2, ARRI LogC, Canon Clog2, Canon Clog3, Panasonic Vlog, RED RedLogFilm, RED RL3G10, BMD, BMD 4K, ARRI Rec709, SONY LC709A, SONY LC709, Panasonic V709, RED G3, RED G4.

For example: Set USER CONFIG  $\rightarrow$  False Color item as ON and False Color Type item as ARRI LogC, as shown in Figure 5.1-23:



FALSE COLOR=OFF



FALSE COLOR=ON

Figure 5.1-23 Comparison Mode- Original Image and Normal Mode Image

#### 3. ZEBRA

The **ZEBRA** function is used to display images on the screen with a zebra pattern to adjust the camera exposure parameter. It will compare the signal luminance with the **Zebra Level**, and fill the relevant image area whose luminance is higher than the **Zebra Level** with a zebra pattern.

For example, set the Zebra Level as 80, the compared results are as



shown in *Figure 5.1-24*, the special area is filled with a zebra pattern.





ORIGINAL IMAGE ZEBRA CHCEK Figure 5.1-24 Illustration for LUMA ZOOM CHECK Function

#### 5.1.4.2 Other Menu

There are some system settings on Page6 in USER CONFIG menu.

	USER CONFIG
≡	Next Page > > > > > > > > > > > > > > > > > > >
	Osd Time 60s Time Code OFF
ø	Status Display OFF
2	Language ENGLISH Monitor Reset
	Firmware Upgrade
<b>ب</b> ه	
6/6	Select Return/Exit Enter/Next Save

Figure 5.1-25 USER CONFIG Menu-Page7

#### 1. Display Test Pattern

Set USER CONFIG  $\rightarrow$  Internal Signal item as ON, it will display the color test pattern on the screen.

2. Set Menu Show Time

Set **USER CONFIG** $\rightarrow$ **Osd Time** as 10s, 30s or 60s. After you have loaded the menu, it will be closed automatically if you do nothing operation within the OSD Time.

#### 3. TIME CODE



Select **USER CONFIG**  $\rightarrow$  **Time Code** item to enable the display of embedded timecode on screen, only valid for SDI input signal.

Timecode is displayed as the format of "HH:MM:SS:FF" at the bottom center of the screen, and if there is no available timecode, it will not appear.

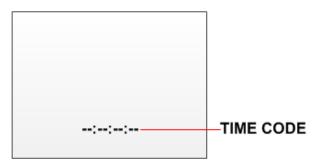


Figure 5.1-26 Timecode

#### 4. Display Status Menu

Set **USER CONFIG**  $\rightarrow$  **Status Display** item as ON, the status menu will be displayed in the top left corner of the screen, and it includes the input channel and signal format.



#### 5. Switch Menu Language

Set **USER CONFIG**→**Language** item as Chinese or English, and the default menu language is English.

#### 6. Monitor Reset Defaults Setting

Select **USER CONFIG** → **Monitor Reset** item, it will pop up a prompt, as shown in Figure 5.1-27:



Figure 5.1-27 Prompt for Monitor Reset

Press right arrow(>) button to select **RESET** command, and click **OK/MENU** button to confirm the selection, the menu settings will restory to factory defaults.



#### 7. Firmware Upgrade

Select **USER CONFIG**  $\rightarrow$  **Firmware Upgrade** item, it will pop up a prompt, as shown in Figure 5.1-28:



Figure 5.1-28 Prompt for Firmware Upgrade

Press right arrow(>) button to select **OK** command, and click **OK/MENU** button to confirm the selection, it will read the new firmware files from your USB drive and update your firmware. Make sure you have inserted your USB disk with the stored firmware files into the USB interface of the monitor, or it will inform you a "**Can't Detect USB**" error.



Figure 5.1-29 Warning for Firmware Upgrading

## 🖪 Tips\_

- Please keep the monitor are well powered on, and don't remove the USB drive during the firmware upgrading.
- It is recommended to use a 3.0 USB drive!
- Restart the monitor after successful firmware update, and the new files will take effect.



#### 5.1.5 IMD CONFIG Menu

The IMD CONFIG menu items are used to adjust the parameters defined for IMD display, the menu items are as shown in Figure 5.1-30:

	IMD CONFIG	
≣	IMD Display IMD Protocol	OFF TSL3.1
	IMD Character	LCM170-A
€>	IMD Color Monitor ID	RED O
	Baud Rate	38400
0-		
1/1	Select Return/Exit	Enter/Next OK Save

Figure 5.1-30 IMD Menu

The relationship of Items, Default Value, Domain Range and Description of the sub-item is shown in Table 5.1-9:

Items	Default Value	Domain Range	Description
IMD Display	ON	OFF/ON	Set whether to display IMD Characters on screen.
IMD Protocol	Local	TSL3.1/TSL4.0/ Local	Select an IMD protocol
IMD Char			Set the IMD characters, only available in Local IMD protocol
IMD Color	Red	Red/Green/Yellow	Set the IMD character color
Monitor ID	0	0~255	Set the ID number for each monitor
Baud Rate	38400	2400/4800/9600/19200 /38400/57600/115200	Select a baud rate for communication.

Table 5.1-9The Description of IMD Menu Items

# osee

# 🖪 Tips\_

- If IMD Display item is ON, the IMD character in the black bar will display on the bottom of the screen.
- When the IMD Protocol is set to be Local, it displays IMD characters set in IMD Char item, and the IMD Char could be composed of up to 16 characters or up to 12 Chinese characters. For other values of IMD Protocol, the IMD character abides by the corresponding protocol.

### 5.1.6 KEY INHIBIT Menu

The KEY INHIBIT menu item is used to lock the setting so that they can't be changed by an unauthorized user, and the menu item is as shown in Figure 5.1-31:

	KEY INHIBIT	
≡	Key Inhibit O	FF
•		
ø		
۵		
0-		
1/1	Select Return/Exit Enter/Next Sa	ave

Figure 5.1-31 KEY INHIBIT Menu

The relationship of Items, Default Value, Domain Range and Description of the sub-item is shown in Table 5.1-10:

Table 5.1-10	The Description of KEY INHIBIT Menu Items
--------------	---

Items	Default Value	Domain Range	Description
Key Inhibit	OFF	OFF/ON	Enable/Disable the key.



### Tips

 When the KEY INHIBIT is ON, KEY INHIBIT is enabled and press the POWER key, the device would turn on or off. MENU, UP, DOWN,
 OK/MENU key can be enable but only to set the KEY INHIBIT item, or there is a "KEY INHIBIT" prompt displayed on the screen when using other keys.

### 5.2 Menu Settings

When checking or modifying the value of the menu item, cooperating with the



- 1. Operations to the Main menu
- Display the Main Menu

Press **OK/MENU** button to enter into the main menu, it displays at the center of the screen.

#### Switch menu items

After displaying the main menu, press LEFT, DOWN, UP, RIGHT button to choose a menu item.

#### Back to the Main menu

After entering to a sub-menu item or a sub-menu item value, press LEFT button to back to the upper level menu area.

#### Close the Main menu

Press LEFT button to close the Main menu when the control icon is in the Main menu item.

### 🖪 Tips\_\_\_\_\_

• Set the show time of the Main menu by **USER CONFIG >Osd Time** item.

#### 1. Operations to sub-menu item

#### Display the sub-menu item

After display the Main menu, press RIGHT button to displays the sub-menu items.

#### Switch sub-menu items

Press DOWN or UP button to choose or switch a sub-menu item.

#### Back to menu item

Press LEFT button to back to high level menu item.

#### Turn Page

Press RIGHT button or **OK/MENU** button to turn to the next page when selecting the **Next Page** item.

#### 2. Operations to sub-menu item value

#### Switch sub-menu item value

When the control icon is in sub-menu item value, press DOWN or UP button to switch among its value list.

#### Confirm the modification to sub-menu item value

Press **OK/MENU** button to confirm the selection of a value, and the control icon is back to the corresponding sub-menu item.

#### Abandon the modification to sub-menu item value

Press LEFT button to give up the modification to sub-menu item value, and the control icon is back to the corresponding sub-menu item.

#### 3. Operations to Fast menu

#### Display fast menu

Press UP or DOWN button to enter into the fast menu when not in the main menu.

#### Adjust fast menu item value

Press LEFT or RIGHT button to adjust the fast menu item value.

### 🖪 Tips\_

• The value in white color is modifiable, and the value in gray color is unmodifiable.



# **Chapter 6 Specifications**

#### 1. Product detailed information

Specification	Values			
Model	LCM170-A	LCM215-A	LCM215-HDR	
Dimension	17"	21.5"	21.5"	
Dimension(WxHxD)	421.8x264.3x 48.7mm	517.0x319.0x 74.3mm	517.0x319.0x 74.3mm	
Pixel Pitch (WxH)	0.1989×0.1989mm	0.24825×0.24825mm	0.24825×0.24825mm	
Aspect Ratio	16:9	16:9	16:9	
Display Area (WxH)	381.89×214.81mm	476.64×268.11mm	476.64×268.11mm	
Viewing Angle (HxV)	178° x178°	178° x178°	178° x178°	
Color Depth	262K colors	16.7M colors	16.7M colors	
Resolution	1920×1080	1920×1080	1920×1080	
Contrast (Typ.)	700:1	1000:1	1000:1	
Luminance (cd/m <sup>2</sup> )	300	250	1000	
Response Time (ms)	14	14	14	
Backlight	WhiteLED	WhiteLED	WhiteLED	
Backlight Life(Hrs)	15000(Min.)	30000(Min.)	30000(Min.)	
Work Temperature	0° C~50° C			
Power Supply	100 ~ 240V50/60HzAC /11 ~ 17V3A DC/ 11~16.8VDC battery			
Power Consumption	14W	28W	48W	
	3G/HD/SD-SDI(X2)			
Video Input Interface	VIDEO(X1)			
	HDMI(X1)			
Video Output Interface	3G/HD/SD-SDI(X1)			
Audio Input Interface	3.5mm Jack			
Audio Output Interface	3.5mm Jack(Headphone)			
Control Interface	RS485(cascade RJ45 X2)			
Control Interface	USB			
	SD-SDI: 480i60, 576i50			
Signal Formats	HD-SDI: 1080i50, 1080i 59.94, 1080i 60, 720p50, 720p 59.94, 720p 60, 1035i59.94, 1035i 60			
	3G-SDI: 1080p50, 1080p60			
3G-SDI /HD-SDI /SDI-SDI I	3G-SDI /HD-SDI /SDI-SDI Input/Output			
Signal Type	SMPTE 424M, SMPTE 292M, SMPTE 259M, SMPTE 297M			
Connector	BNC per IEC 169-8			

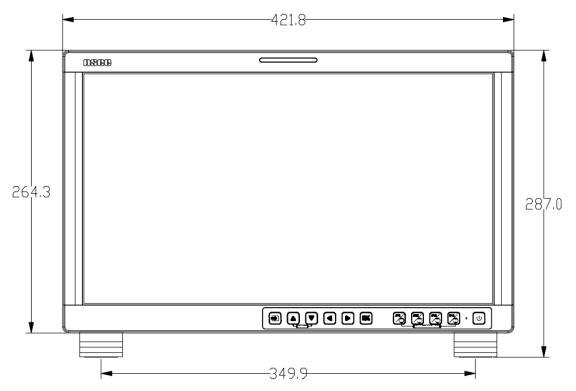
#### Specifications



Specification	Values
Impedance	75Ω
Return Loss	>18 dB 5 to 270 MHz >15 dB 270 MHz to 1.5 GHz >10 dB up to 3 GHz
Maximum Signal Level	800 mV pk-pk 10%
Signal Amplitude	800 mV pk-pk 10%
DC Offset	0 V ±0.5 V
Overshoot	<10%
Jitter	<0.2 UI
Rise/Fall Time	<700 ps for SD <270 ps for 1.5 Gb/s HD <135 ps for 3 Gb/s HD
Extinction Ratio	>8
Back Reflection	<-14 dB

#### 2. Dimensions

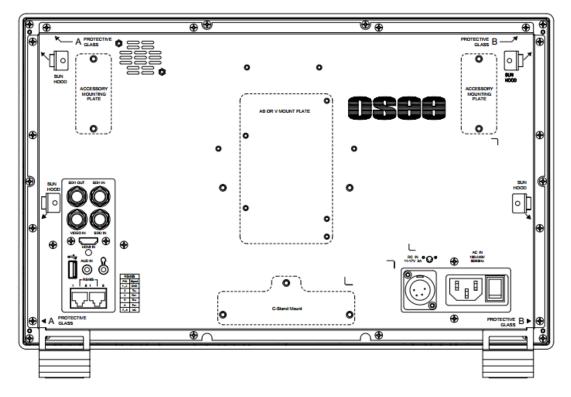
The description of the product dimensions is shown as in the following figures:



LCM170-A

Figure 6-1 Front Panel(Unit: mm)







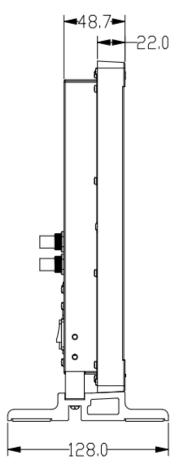
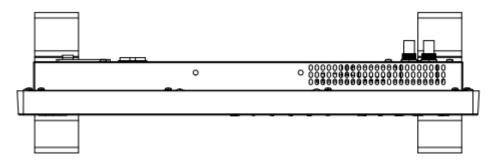


Figure 6-3 Side View(Unit: mm)







■ LCM215-A/ LCM215-HDR

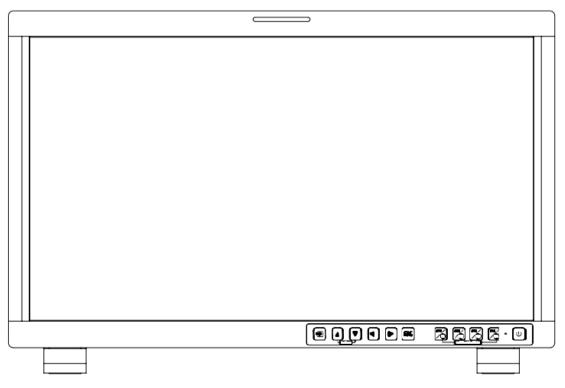


Figure 6-5 Front Panel(Unit: mm)



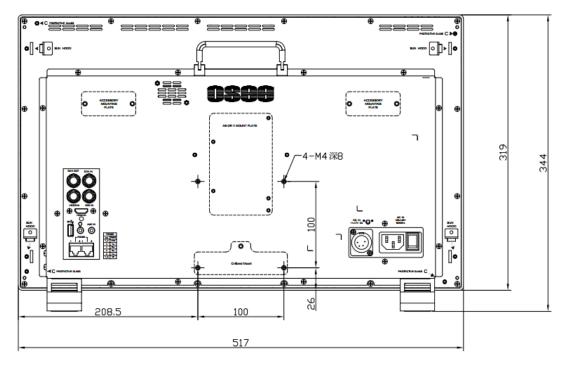


Figure 6-6 Rear Panel(Unit: mm)

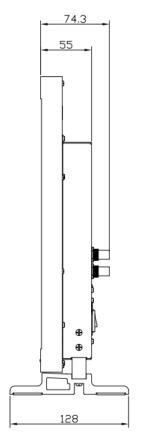
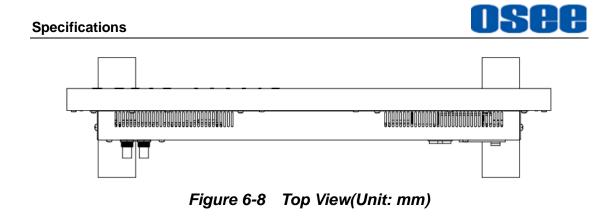


Figure 6-7 Side View(Unit: mm)



### 🚹 Tips

• Specifications are subject to change without notice.

-----No Text Below------



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